

Dressur 1

Basis: Hufschlagfiguren

ganz

halb

W halb

lang

W lang

diag

H diag

schlange

D schlange

B schlange

volte

H volte

K volte

UK volte

acht

M acht

G acht

zirkel

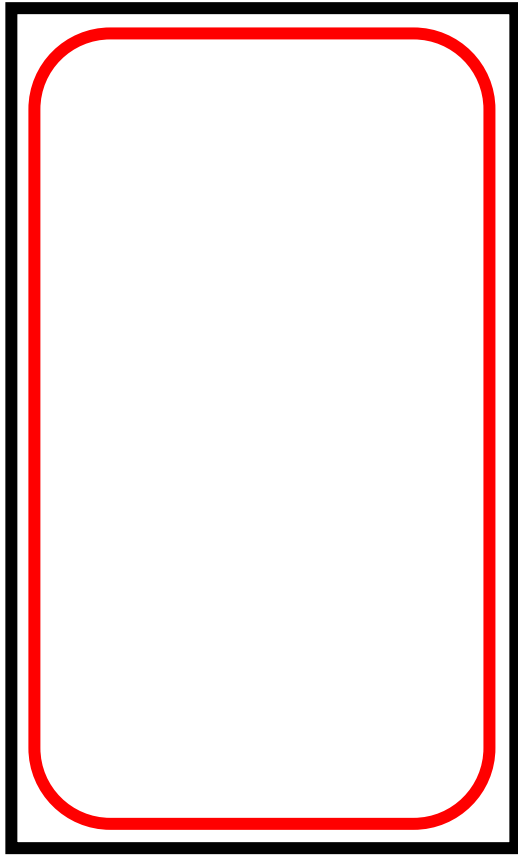
M zirkel

A zirkel

D zirkel

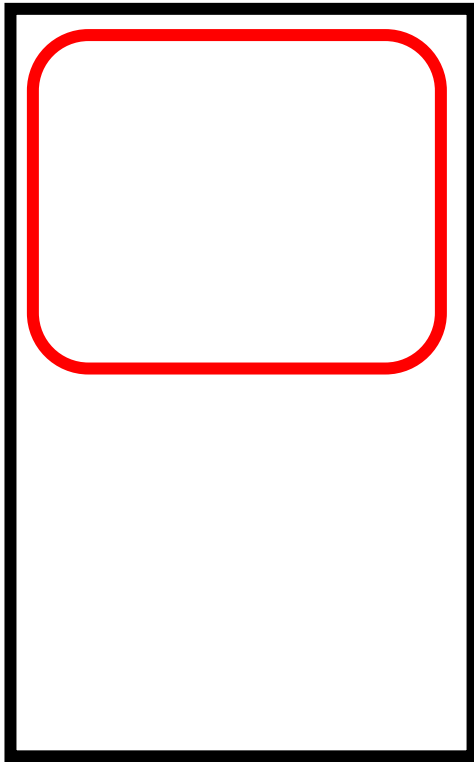
rein

ganz



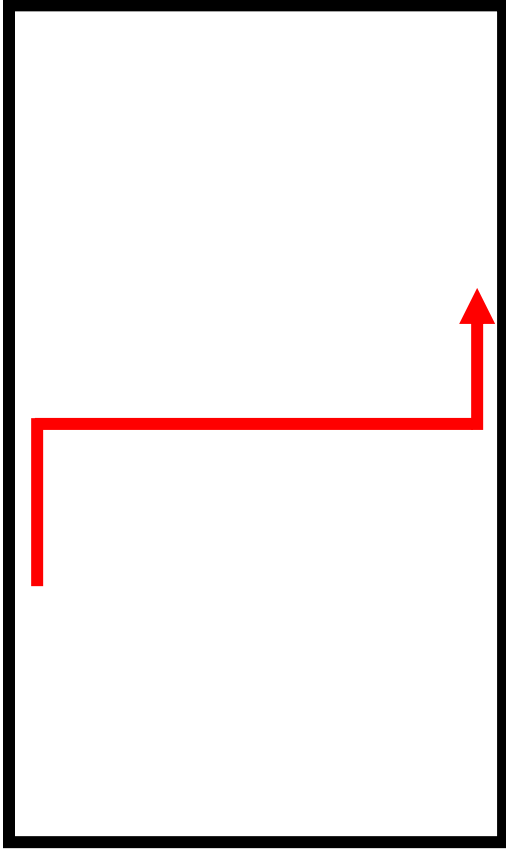
Ganze Bahn

halb



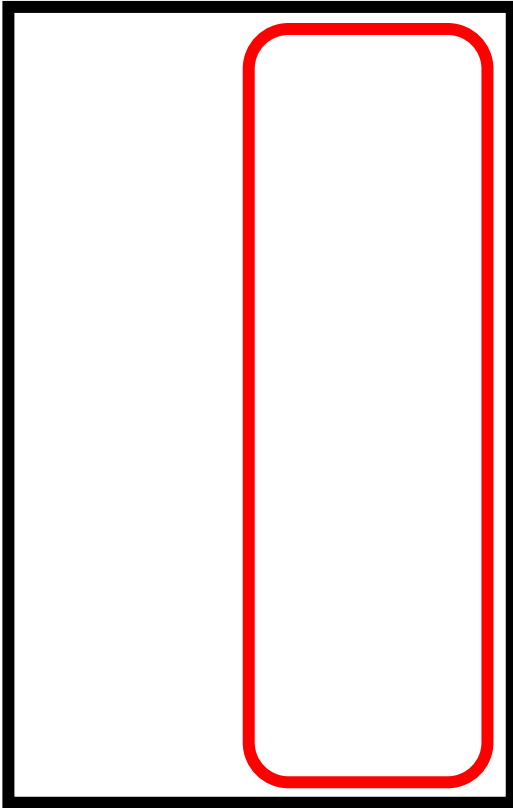
Halbe Bahn

W halb



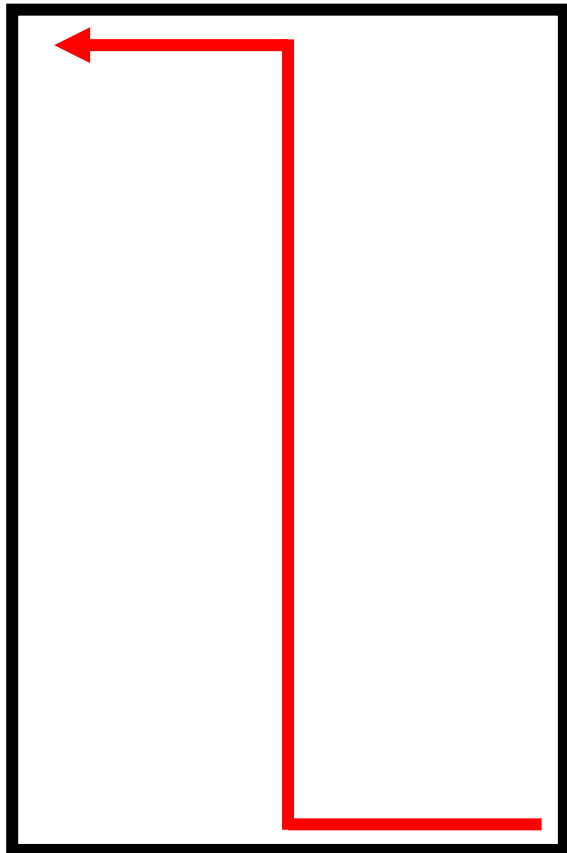
Durch die halbe Bahn wechseln

lang



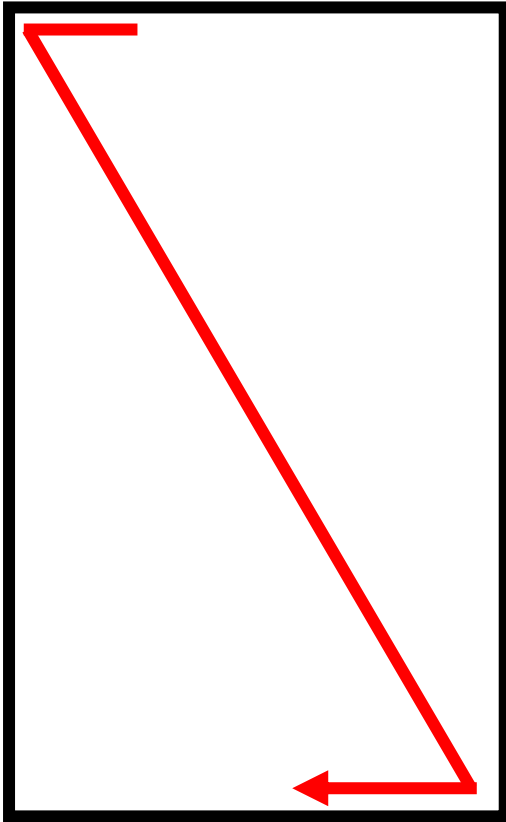
Durch die Länge der Bahn geritten

W lang



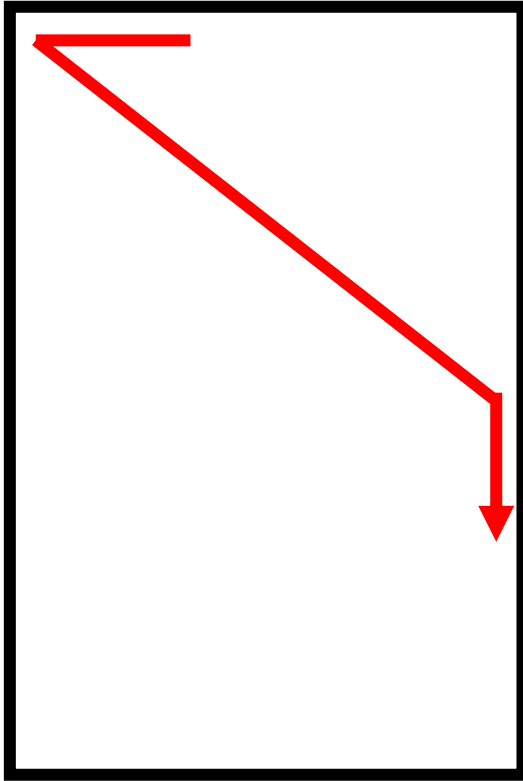
Durch die Länge der Bahn
gewechselt

diag



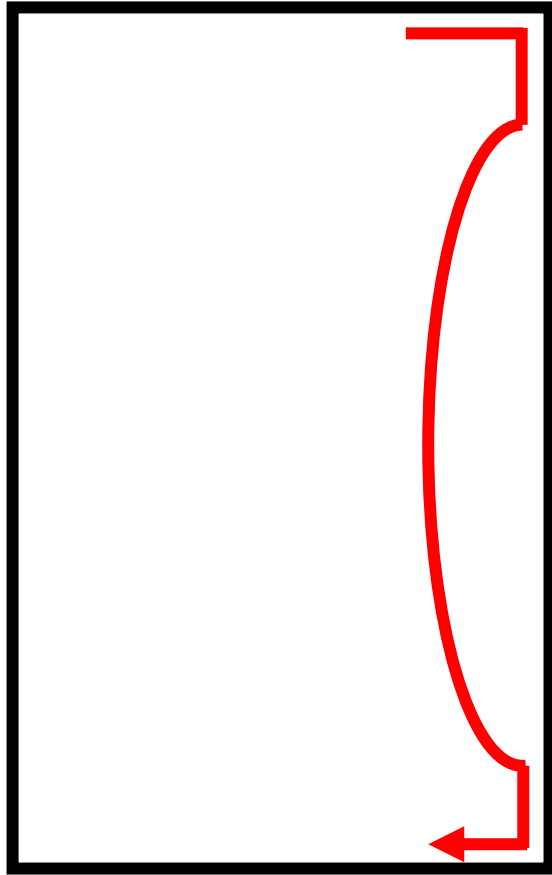
Durch die ganze Bahn wechseln

H diag



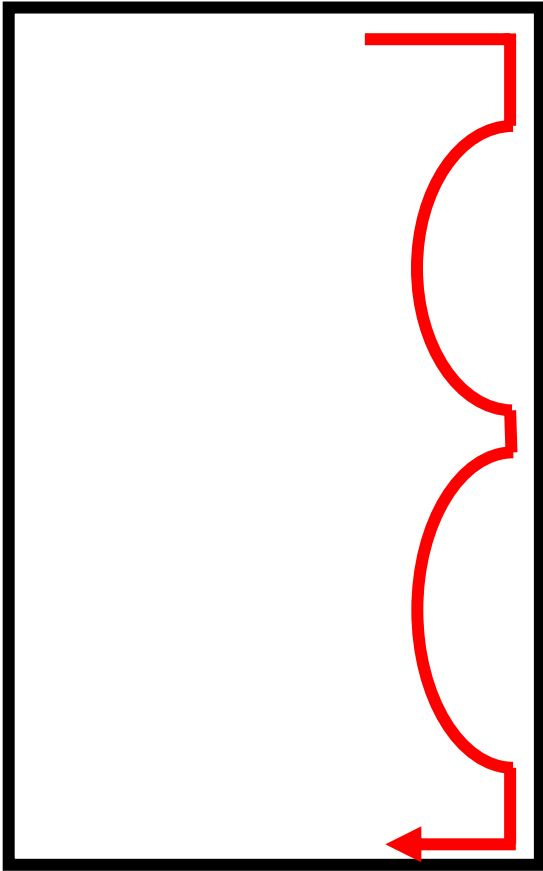
Durch die halbe Bahn wechseln

schlange



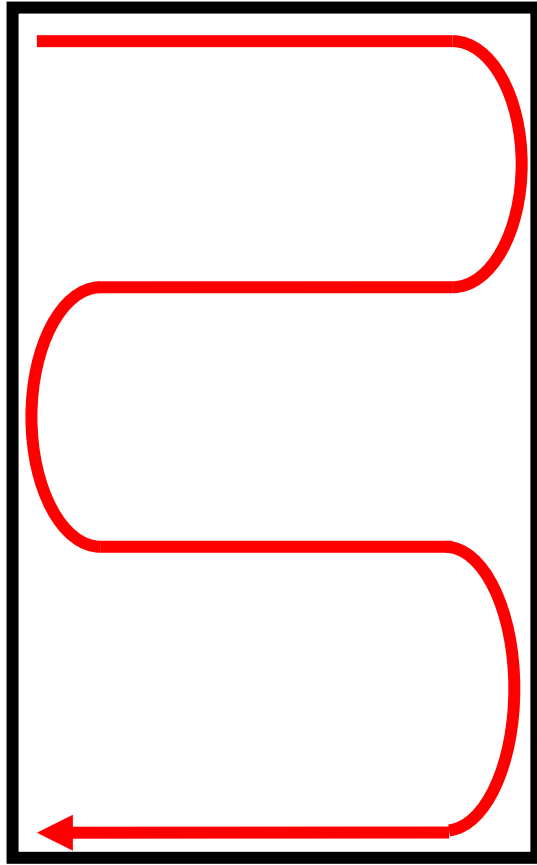
Einfache Schlangenlinie

D schlange



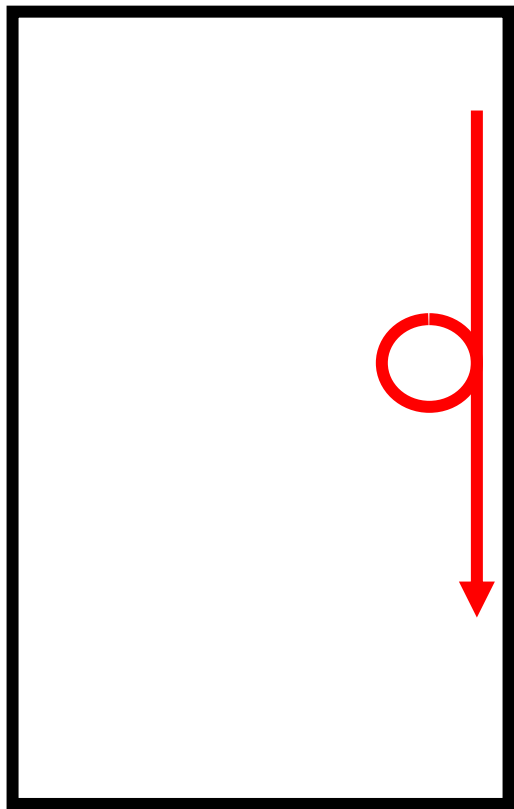
Doppelte Schlangenlinie

B schlange

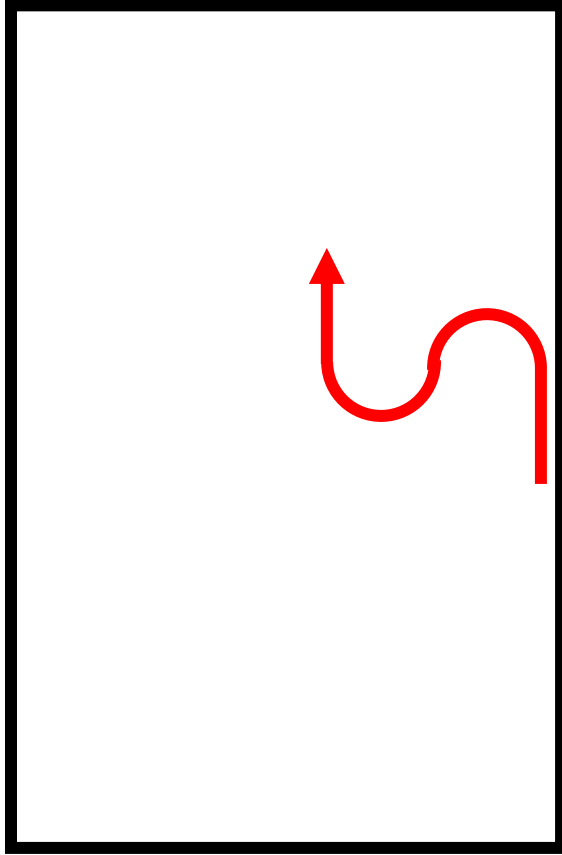


Schlangenlinie durch die ganze
Bahn

volte

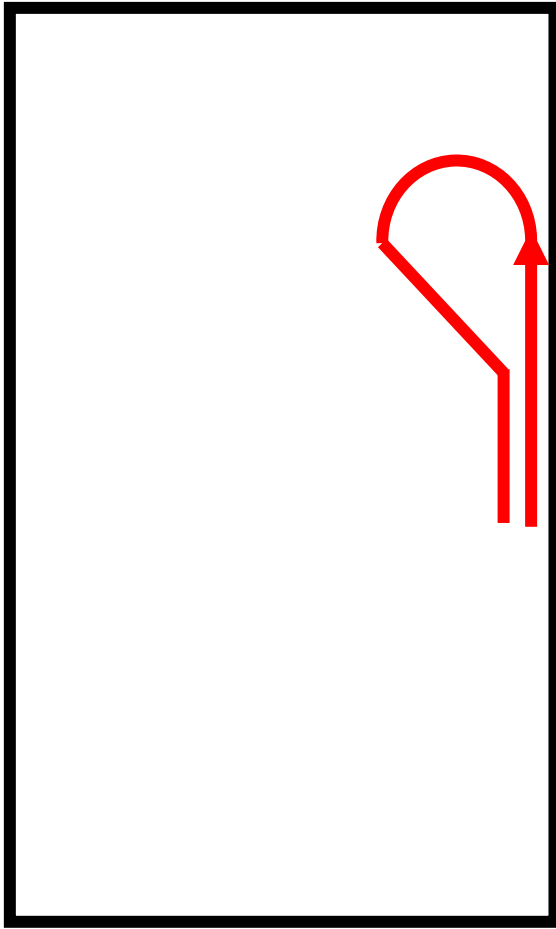


H volte



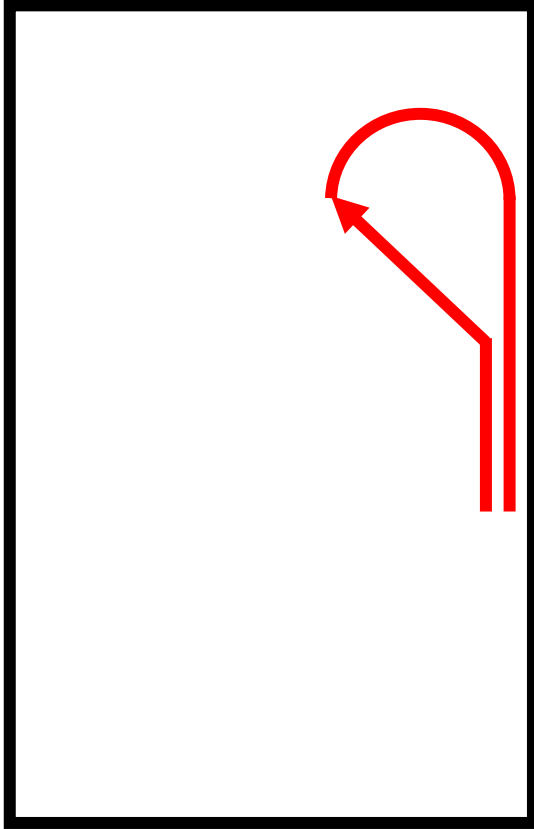
Halbe Volte links, halbe Volte
rechts

K volte



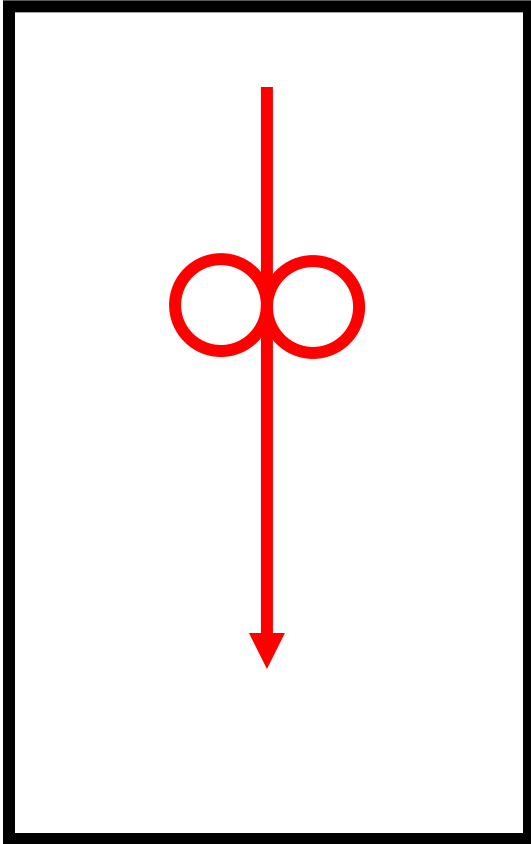
Kehrtvolte

UK volte



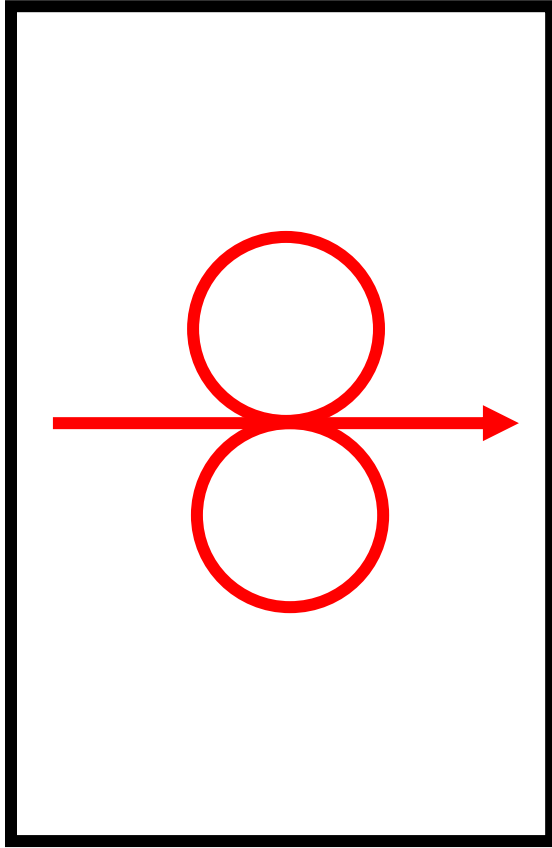
Umgekehrte Kehrtvolte

acht



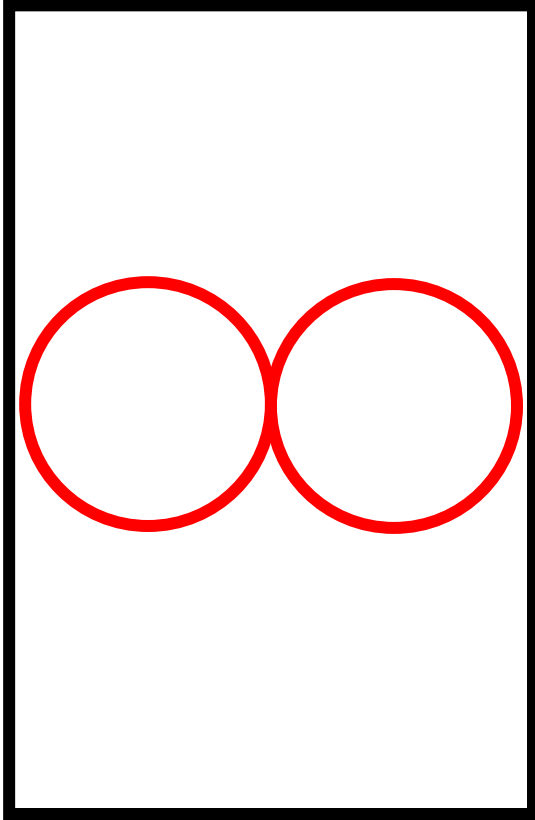
Eine Volte rechts, dann eine Volte links

M acht



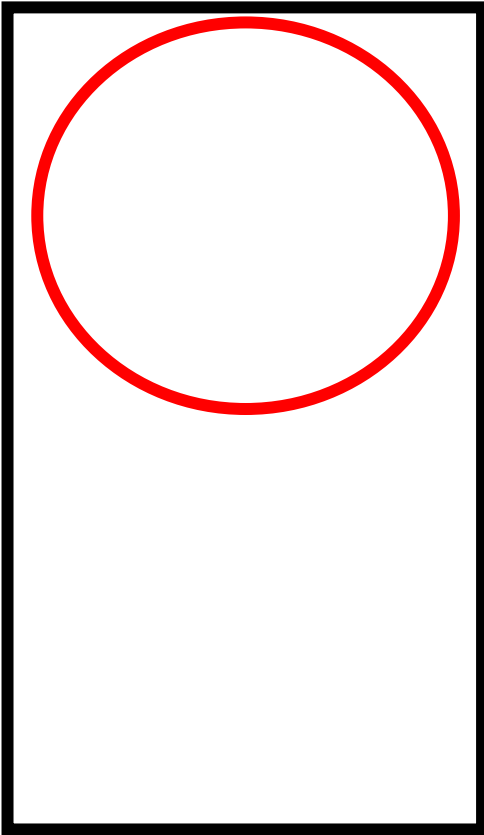
Eine Volte rechts, dann eine Volte links

G acht

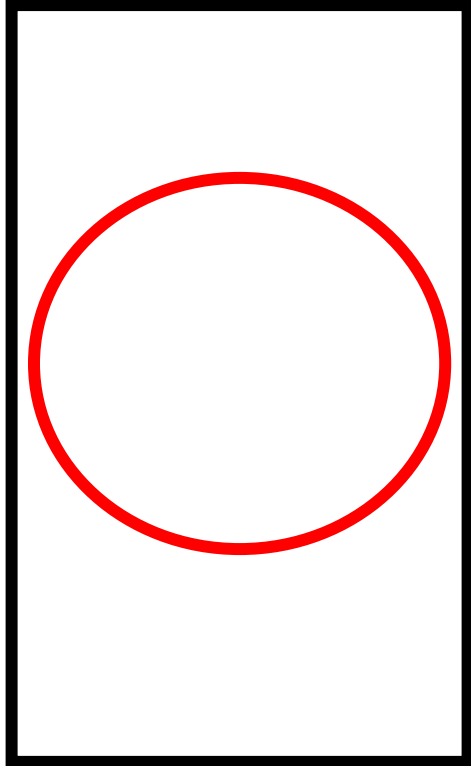


Eine halbe Volte links, ganze Volte
rechts, halbe Volte links

zirkel

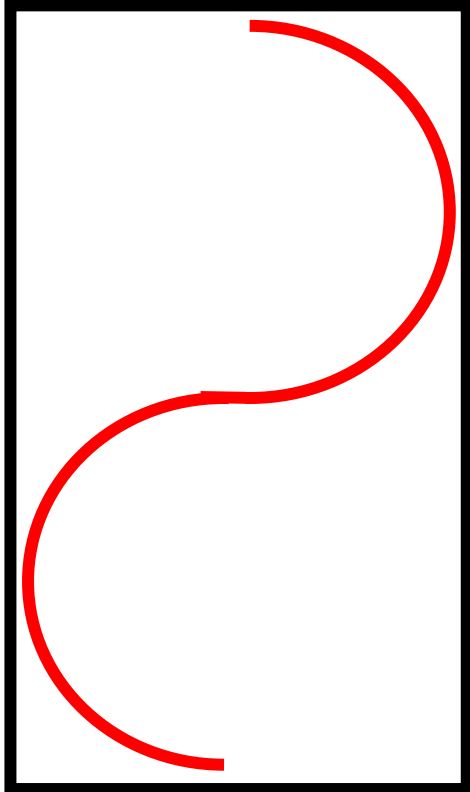


M zirkel



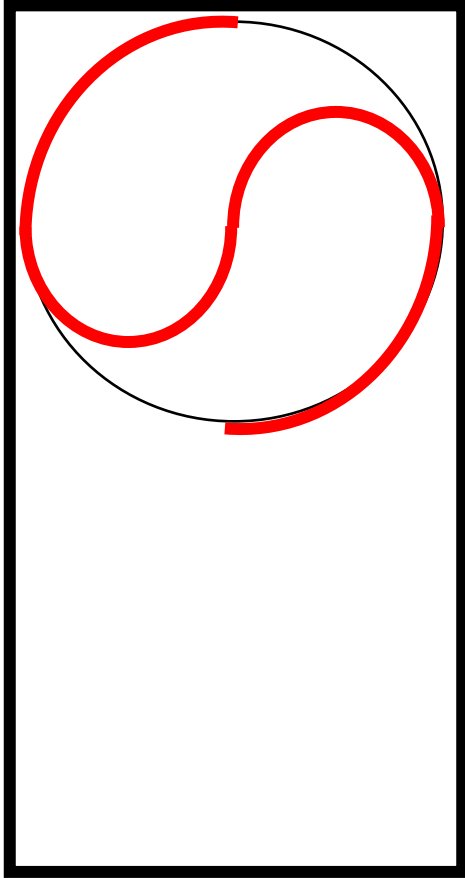
Mittelzirkel

A zirkel



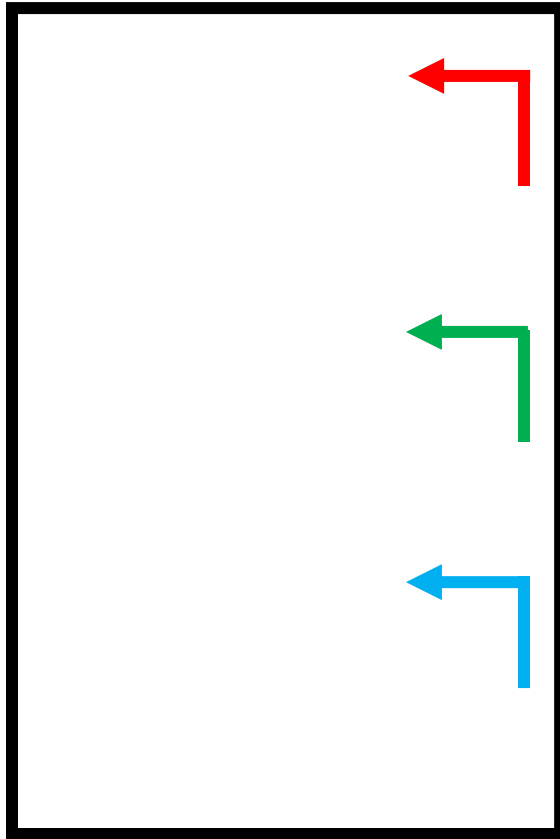
Aus dem Zirkel wechseln

D zirkel



Durch den Zirkel wechseln

rein



Jeder reitet von seiner Position
aus nebeneinander in die Mitte